

# PRU Firmware Development

Building Blocks for PRU Development: Module 2

# Agenda

- TI PRU Code Generation Tools
- PRU Register Header Files
- Development & Debug Options

# TI PRU Code Generation Tools

Building Blocks for PRU Development: PRU Firmware

# PRU Code Generation Tools (CGT)

- PRU CGT is available through CCS v6 App Center.
- Full support of C/C++
- Adds PRU-specific functionality:
  - Takes advantage of PRU architectural features automatically
  - Contains several intrinsics; A full list can be found in the Compiler documentation.
- Full instruction-set Assembler for hand-tuned routines

For more information, visit <http://www.ti.com/lit/ug/spruhv7/spruhv7.pdf>.

# TI PRU CGT Assembly versus C

- Advantages of coding in Assembly over C:
  - Code can be tweaked to save every last cycle and byte of RAM.
  - There is no need to rely on the compiler to make code deterministic.
- Advantages of coding in C over Assembly:
  - More code reusability
  - Can directly leverage kernel headers for interaction with kernel drivers
  - Optimizer is extremely intelligent at optimizing routines:
    - “Accelerating” math via MAC unit
    - Implementing LOOP instruction
    - Etc.
  - Not mutually exclusive; inline Assembly can be easily added to a C project.

# PRU Register Header Files

Building Blocks for PRU Development: PRU Firmware

# PRU Register Header Files

- Created to make accessing a register easier
- Register names match those in documentation
- Code Completion feature in CCS automatically lists all members
- Developed to allow a user to program at the register-level or at a bit-field level.

NOTE: Bit-field accesses could potentially cause some issues with other C compilers (e.g., gcc), but register-level should not.

- PRU register mechanism used to leverage PRU Constant Table when possible.
- Currently provides definitions for the following registers:
  - PRU INTC
  - PRU CFG
  - PRU IEP
  - PRU Control
  - PRU ECAP
  - PRU UART

# PRU Register Headers Example

```
/* PRU_CFG register set */
typedef struct{
    /* PRU_CFG_SYSCFG register bit field */
    union {
        volatile uint32_t SYSCFG;

        volatile struct{
            unsigned IDLE_MODE : 2;
            unsigned STANDBY_MODE : 2;
            unsigned STANDBY_INIT : 1;
            unsigned SUB_MWAIT : 1;
            unsigned rsvd6 : 26;
        } SYSCFG_bit;
    }; // 0x4

} pruCfg;

volatile __far pruCfg CT_CFG __attribute__((register("PRU_CFG", near), peripheral));
```

## Excerpt from pru\_cfg.h

- Access register directly (CT\_CFG.SYSCFG)
- Or access specific bitfields (CT\_CFG.SYSCFG\_bit.STANDBY\_INIT)
- Map the constant table entry to register structures

## Example of how to use in C file:

```
#include <stdint.h>
#include <pru_cfg.h>
```

- #include the specific header
- Access registers or fields

```
/* Clear SYSCFG[STANDBY_INIT] to enable OCP master port */
CT_CFG.SYSCFG_bit.STANDBY_INIT = 0;
```



# Development and Debug Options

Building Blocks for PRU Development: PRU Firmware

# PRU Firmware Development

	Inside CCS	Outside of CCS
Upside		
Downside		



# PRU Firmware Development

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Upside	<ul style="list-style-type: none"><li>• Download and install PRU CGT package via the CCS App Center.</li><li>• Open or create new PRU projects just like with any other device.</li><li>• Code Completion helps make register accesses easier.</li></ul>	
Downside		



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Downside	<ul style="list-style-type: none"><li>• It can be difficult to debug while Linux kernel &amp; user application are running concurrently.</li></ul>	<ul style="list-style-type: none"><li>• It can be difficult to debug PRU code.</li><li>• Lacks Code Completion</li></ul>

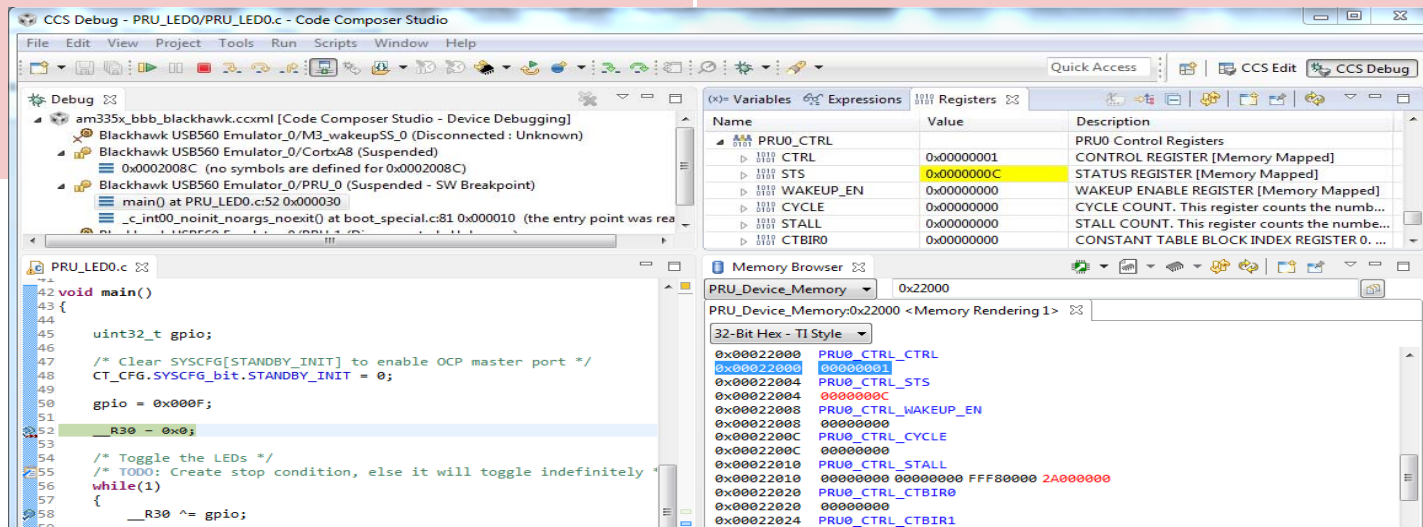


# PRU Debugging

## Inside CCS

- Easy to view register and variable contents
- Access to breakpoints and simple stepping mechanism

## Outside of CCS



# PRU Debugging

Inside CCS	Outside of CCS
<ul style="list-style-type: none"><li>• Easy to view register and variable contents</li><li>• Access to breakpoints and simple stepping mechanism</li></ul>	<ul style="list-style-type: none"><li>• Minimal debug control, but some debugfs control provided through remoteproc</li><li>• Start, halt, single-stepping is all console-based; Clunky when done by hand, but can potentially be scripted.</li></ul>



# For More Information

- Visit the PRU-ICSS Wiki: <http://processors.wiki.ti.com/index.php/PRU-ICSS>
- Download the PRU tools:
  - PRU Software Package <http://www.ti.com/tool/pru-swpkg>  
*available through CCSv6 app center*
  - PRU CGT (Code Gen Tools) *available in Processor SDK*
  - Linux drivers for interfacing with PRU
- Order the PRU Cape: <http://www.ti.com/tool/PRUCAPE>
- For questions regarding topics covered in this training, visit the support forums at the [TI E2E Community](http://e2e.ti.com) website: <http://e2e.ti.com>