

Getting Started with 3D Time-of-Flight Sensing


Session 3

Understanding the system trade-offs

What's In the Video Series

Session 1: 3D Time-of-Flight Sensor Theory of Operation

Session 2: Recommended Design Process and Leveraging Available Design Resources

 **Session 3: Understanding the System Trade-Offs**

Session 4: Lens Calibration

Session 5: System Offset Calibration

Session 6: Illumination Subsystem Design and Component Selections

Session 7: PCB Design and Layout Considerations

Session 8: Optical Design and Lens Selection Considerations

Session 9: Embedded Processor Selection and Integration

Session 10: Time-of-Flight Image Filtering

Session 11: Integrating TOF and RGB Camera

Session 12: Using VoxelViewer

Session 13: Introduction to Voxel SDK

Session 14: Operating in High-Ambient Environment

Session 15: Multi-Camera Operation

Session 16: Application Deep Dive – People Counting

Session 17: Application Deep Dive – Robot Navigation

Session 18: Application Deep Dive – Gesture Control

Session 19: Application Deep Dive – Scanning

Depth Sensing Quality

$$\sigma = \frac{c}{4\sqrt{2}\pi f} \cdot \frac{\sqrt{B+A}}{c_d A}$$

σ Depth variance

A Amplitude

B Offset

c Speed of Light

f Modulation Frequency

c_d Modulation Contrast

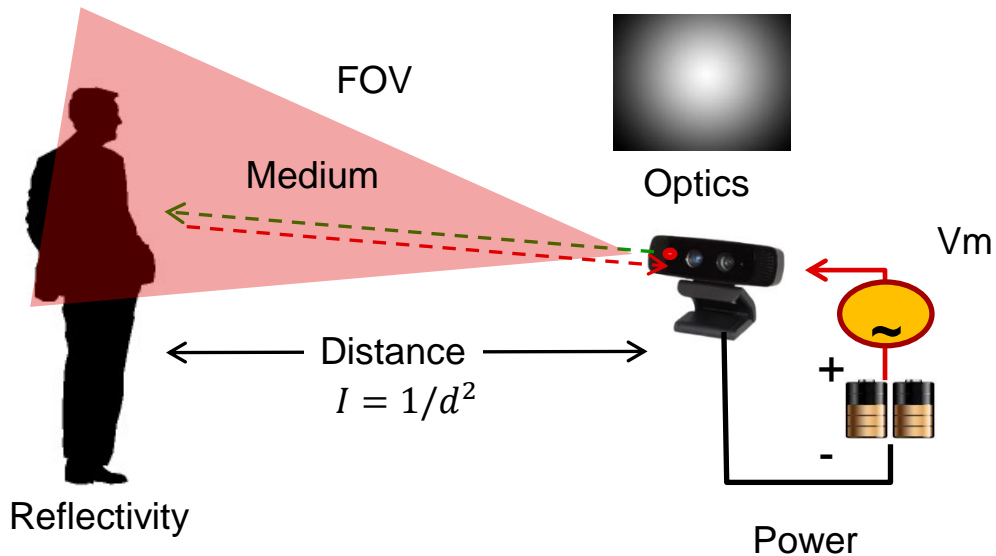


Directions of increasing accuracy

Amplitude Tradeoffs



Frame Rate



σ

Depth variance



A

Amplitude



B

Offset



c

Speed of Light

f

Modulation Frequency



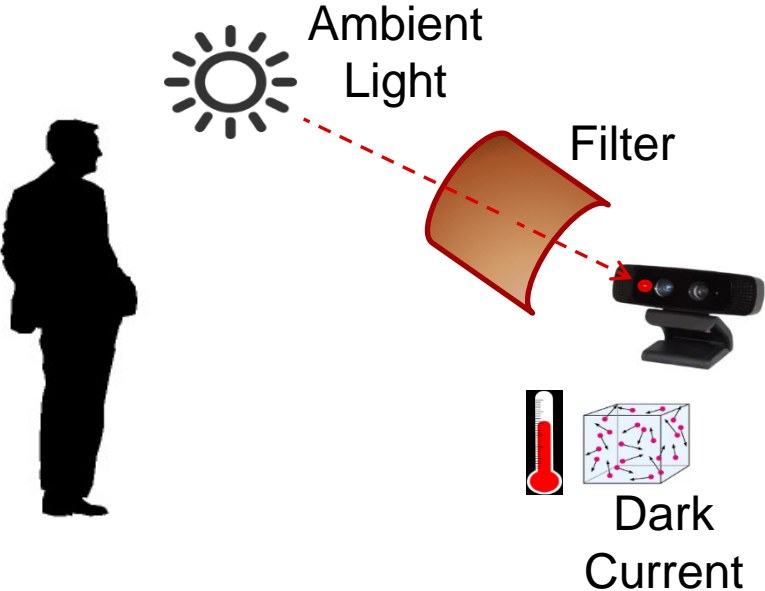
c_d

Modulation Contrast



Directions of increasing accuracy

Offset Tradeoffs



σ

Depth variance



A

Amplitude



B

Offset



c

Speed of Light

f

Modulation Frequency



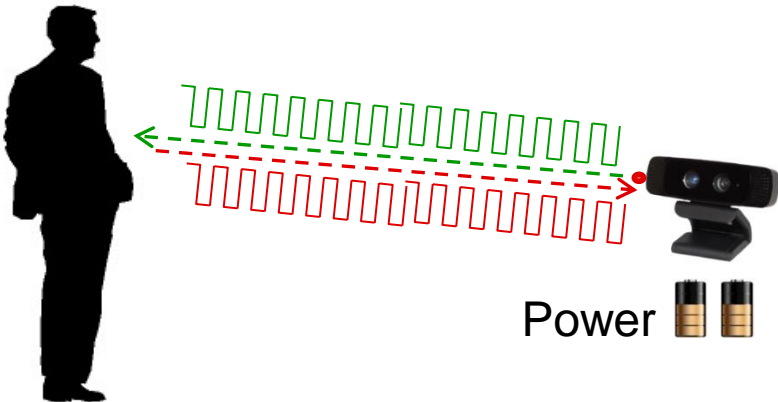
c_d

Modulatio Contrast



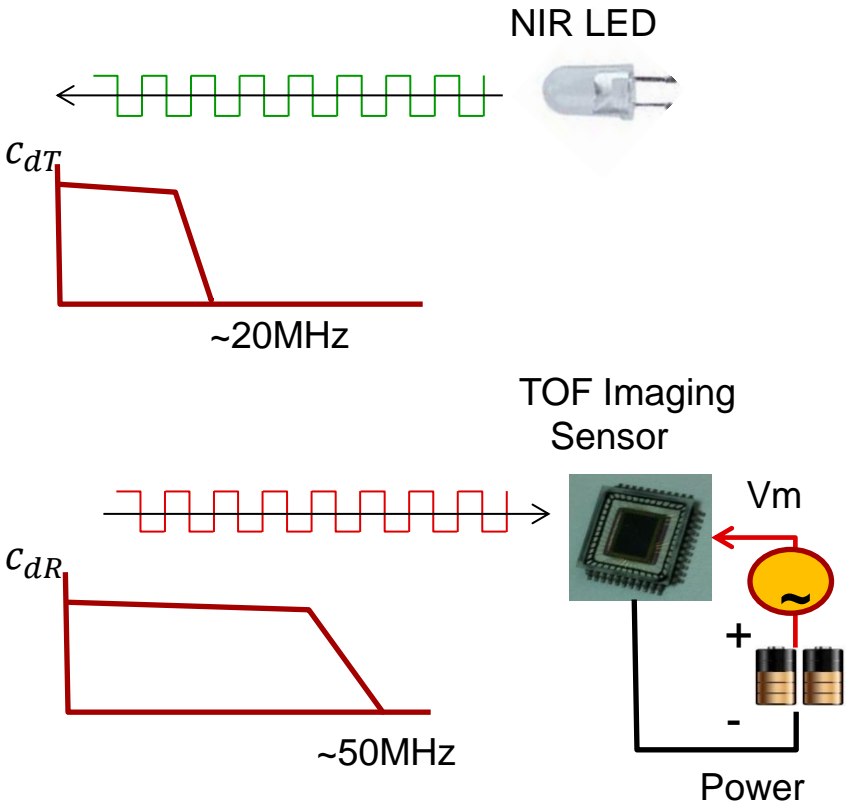
Directions of increasing accuracy

Modulation Frequency Tradeoffs



σ	Depth variance	↓	Directions of increasing accuracy
A	Amplitude	↑	
B	Offset	↓	
c	Speed of Light		
f	Modulation Frequency	↑	
c_d	Modulation Contrast	↑	

Modulation Contrast Tradeoffs



σ	Depth variance	↓
A	Amplitude	↑
B	Offset	↓
c	Speed of Light	
f	Modulation Frequency	↑
C_d	Modulation Contrast	↑

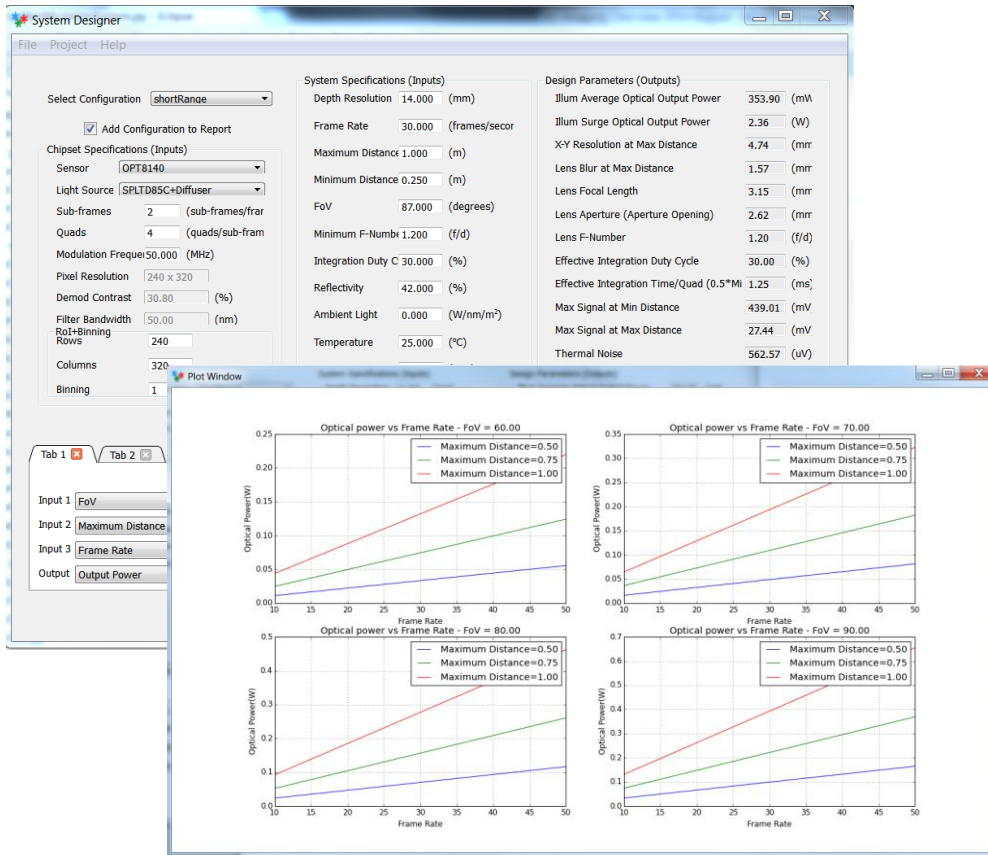
Directions of increasing accuracy

Depth Sensing Quality (more detail)

$$\delta D = \frac{c}{2 \times f_m} \times \sqrt{\frac{\frac{1}{q} \times (P_A + P_{BGL}) \times A_{pix} \times t_{int} + n_{system}^2}{QE \times k_{opt} \times C_{mod}^2 \times \frac{1}{q^2} \times P_A^2 \times A_{pix}^2 \times t_{int}^2}} \times f(\phi)$$

δD	Depth accuracy
P_A	Back-scattered signal power (reflection)
P_{BGL}	Background signal power (ambient)
A_{pix}	Pixel area
t_{int}	Integration time
C_{mod}	Modulation contrast
k_{opt}	Optical constant
n_{system}	Systematic noise

System designer tool



- Complete system modeling from illumination to sensor to depth processing
- Provides insight into accuracy, illumination power and other tradeoffs; enables exploring what-if scenarios
- Outputs detailed graphs and reports for multiple configurations
- Available as a Windows application
- Download from

<http://www.ti.com/product/OPT8241/toolsoftware>

What's In the Video Series

Session 1: 3D Time-of-Flight Sensor Theory of Operation

Session 2: Recommended Design Process and Leveraging Available Design Resources

Session 3: Understanding the System Trade-Offs

Session 4: Lens Calibration

Session 5: System Offset Calibration

Session 6: Illumination Subsystem Design and Component Selections

Session 7: PCB Design and Layout Considerations

Session 8: Optical Design and Lens Selection Considerations

Session 9: Embedded Processor Selection and Integration

Session 10: Time-of-Flight Image Filtering

Session 11: Integrating TOF and RGB Camera

Session 12: Using VoxelViewer

Session 13: Introduction to Voxel SDK

Session 14: Operating in High-Ambient Environment

Session 15: Multi-Camera Operation

Session 16: Application Deep Dive – People Counting

Session 17: Application Deep Dive – Robot Navigation

Session 18: Application Deep Dive – Gesture Control

Session 19: Application Deep Dive – Scanning



What's Next?

- Contact your local TI Sales Representatives or Distributors
- E-Mail support@ti.com for any questions.
- Visit <http://www.ti.com/3dtof> for more information.
- Check out http://e2e.ti.com/support/sensor/optical_sensors/
- Check out <http://github.com/3dtof>

